

Software Testing Approach for efficient Bug finding with Yin-Yang Testing Theory

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Abstract— Model Selection for Software testing is very important prospective in various product accuracy. Through research on software testing model selection, seeking the most appropriate testing method to achieve most reasonable testing volume and optimal testing result. In our Research we will focus on improving this model description by adding more user end experience in acceptance testing. Various testing will be fetched on industrial experience. Various experiences from industrial companies will be fetched and will be implemented according to the proposed optimized Yin-Yan Theory for software testing. We will also try to introduce more testing dependencies. In User testing, we will add offline and online dependencies test which will be helpful in finding issues in overall acceptance testing phase. Software testing will be done by various tools and will link to proposed theory. Test model selection and test volume evaluation method will be applied to the software testing work of Industrial applications and will compared with traditional method.

Keywords— Yin-Yang Theory, Regression Testing, Software Testing.

INTRODUCTION

Software testing is a set of activities conducted with the intent of finding errors in software. It also verifies and validate whether the program is working correctly with no bugs or not. [3] It analyzes the software for finding bugs. Software testing is not just used for finding and fixing of bugs but it also ensures that the system is working according to the specifications. [4] Software testing

is a series of process which is designed to make sure that the computer code does what it was designed to do. Software testing is a destructive process of trying to find the errors. The main purpose of testing can be quality assurance, reliability estimation, validation or verification. The other objectives or software testing includes. [3][4][5]

- The better it works the more efficiently it can be tested.
- Better the software can be controlled more the testing can be automated and optimized.
- The fewer the changes, the fewer the disruption to testing.
- A successful test is the one that uncovers an undiscovered error.
- Testing is a process to identify the correctness and completeness of the software.
- The general objective of software testing is to affirm the quality of software system by systematically exercising the software in carefully controlled circumstances.

There is big need of Software testing as described, while making food, it's ok to have something extra, people might understand and eat the things we made and may well appreciate our work. But this isn't the case with software project development. [7][8] If we fail to deliver a reliable, good and problem free software solution, we fail in our project and probably we may lose our client. So in order to make it sure, that we provide our client a proper software solution, we go for testing. We check out if there is any problem, any error in the system, which can make software unusable by the

client. [7] We make software testers test the system and help in finding out the bugs in the system to fix them on time.

Software testing is a process which is used to measure the quality of software developed. It is also a process of uncovering errors in a program and makes it a feasible task. It is useful process of executing program with the intent of finding bugs. The diagram below represents some of the most prevalent techniques of software testing which are classified by purpose. [6]

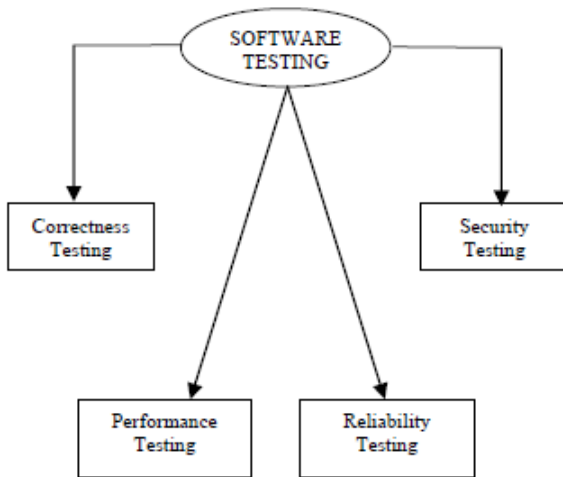


Fig. 1 Represent different software testing techniques which are classified by purpose

In order to ensure the software quality, conducting software testing in every phase of the software developing process. A complete software testing should cover the entire life cycle of one software product. [1]

According to definition of Yin-yang theory, test methods that with still, obscure and organic characteristics are called yin testing, for example, static testing, black box testing and performance testing; those which are dynamic, obvious and functional test methods are Yang testing, for example, dynamic testing, white box testing and function testing. The Yin-yang classification is as shown in table 1.

According to Yin yang theory, testing is a mixed a approach and while testing of software various processes got mixed or effect heavily the other testing processes.

| No. | Software developing phase | Corresponding software testing phase |
|-----|--|--|
| 1 | User requirements | User Requirements verification and confirmation Acceptance test design |
| 2 | Requirement analysis and system design | Requirements verification and confirmation System test design |
| 3 | Conceptual design | Conceptual design verification and confirmation Integration test design |
| 4 | Detailed design | Detailed design and verification Unit test design |
| 5 | Coding | Unit test |
| 6 | Module integration | Integration test |
| 7 | System structure implementation | System test |

Fig. 2 Software Developing and Software Testing Phase Correspondence Comparison [1]

In any software testing process, the test cases are either with Yin test or Yang test properties; this is the inherence theory of Yin-Yang software testing.

| | | |
|-----------|---------------------|--|
| Yin test | Static testing | Does not need to run the program, it's still. |
| | Black-box testing | Does not care about the internal logic of the program, it's obscure |
| | Performance testing | Cares about time performance, space performance and stability, with organic properties |
| Yang test | Dynamic testing | Do run the program and its dynamic |
| | White-box testing | Study internal logic and process procedure |
| | Function testing | Checks whether the software matches customer requirement |

Table 1 Yin- Yan Theory for Software testing

In developing phase, software engineers often perform code review, this is static testing(Yin testing) and also white box testing(Yang testing), it contains both properties of Yin and Yang testing; During the phase of unit test and integration test, test engineers usually perform white box testing, which read through parameters and structural to check validity (Yang testing), at the same time, they also need to conduct black box testing to verify the proper functionality of the modules (Yin testing), it contains both properties of Yin and Yang testing; when carrying out system testing and acceptance testing, engineers not only test function (Yang testing), but also test performance(Yin testing), it contains both properties of Yin and Yang testing.

The inherence theory of Yin-Yang software testing explains that in the software testing process contains both Yin and Yang properties, that is to say, must conduct Yin test and Yang test, satisfying the inherence of testing. [1]

In our research we are enhancing the similar theory approach to find software testing behaviour with different tests.

PROPOSED WORK

In this Research we will focus on improving this model description by adding more user end experience in acceptance testing. Various testing will be fetched on industrial experience. Various experiences from industrial companies will be fetched and will be implemented according to the proposed optimized Yin-Yan Theory for software testing by introducing more testing dependencies. In User testing, the research will add offline and online dependencies test which will be helpful in finding issues in overall acceptance testing phase. Software testing will be done by various tools and will link to proposed theory. Test model selection and test volume evaluation method will be applied to the software testing work of Industrial applications and will compared with traditional method.

METHODOLOGY

In this paper, refined approach with Yin- Yan theory will be shaped with adding dependencies of online and offline test experiences in user testing phase to improve acceptance testing will be come into act. the research will find the bugs in software by implementation of various tests described in Yin- Yan Theory and distribution table will be created to fetch accurate results in testing phase. Software testing packages will be fetched form industrial experiences. Preferably our testing will be based on small scale industry so that we can have local resources for any experimentation. For fetching various testing experiences, we will approach some known companies based on testing business in Small scale industry. Validation will be

based on the number of bugs found and workload compared to traditional testing.

EXPERIMENTAL RESULTS

Our initial work starts with selecting small scale companies for fetching various experiences and projects from industry based on software testing. We fetched some good projects from industry and we will use fetched software codes for further testing according to our proposed work.

Initial fetched project is known as secure communication which contains secure communication of clients with server in an encrypted manner. This project code is written in java.

This project contains basic structure with following conditions:

- 1) A Secure communication is the requirement which can be useful in providing better communication then already existing algorithms.
- 2) Complexity should be less.
- 3) Should be fast enough to process 100 clients.

Second project fetched is the based on testing Aspect oriented coding in cyvis tool. Again it is based on java.

This project contains basic structure with following conditions:

- 1) Development of the Aspect software is required with Aspect J as base Language. Minor alterations and suggestions by developers are acceptable.
- 2) Development of similar software is required in Object Oriented with Java Language as base.
- 3) Vision is to refine previous version that is in Java. Complexity is the concern and should be less with aspect changes.
- 4) Should support at least 10 client machines with core 2 duo processors installed.
- 5) Management will provide timely guidelines through official mail.

- 6) No other language is acceptable as company core platform software based on java. http://www.ece.cmu.edu/~roopman/des-899/sw_testing/
- 7) Reflection of class difference reports will be required with analysis under cyvis tool.
- 8) Any suggestion from developers regarding testing is open.

In our further step we will implement various testing techniques to test these projects

4. CONCLUSION

In our continuous research we are working on software testing the fetched projects according to Yin-Yang theory and will follow the test require and need to be implemented. Regression testing will be prime focus and will try to reduce as many faults possible and as many bugs we can detect.

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