

REVIEW PAPER ON BLACK HOLE ATTACK IN MANET

Monika Nandal¹, Deepak Goyal², Pankaj Gupta³

¹M.Tech Student, Vaish College of Engineering, MDU, Rohtak, Haryana (India)

²Associate Prof., Vaish College of Engineering, MDU, Rohtak, Haryana (India)

³Professor, Vaish College of Engineering, MDU, Rohtak, Haryana (India)

¹ monikanandal90@gmail.com

² deepakgoyal.vce@gmail.com

Abstract— A mobile ad hoc network (MANET) is a collection of autonomous nodes that communicate with each other by radio network and maintaining connections in a decentralized manner. Security remains a major challenge for these networks due to their several features such as open medium, dynamic topologies, reliance on cooperative algorithms, absence of centralized accessing points, and lack of clear lines of defense. A large number of attacks occur in MANET such as wormhole attack, blackhole attack, Sybil attack etc. So, protecting the network layer of a MANET from these malicious attacks is an important and a very challenging issue. Most of the routing protocols for MANETs are vulnerable to various types of attack such as AODV, DSR. Ad hoc on-demand distance vector routing (AODV) is a very popular routing algorithm. However, it is vulnerable to the well-known black hole attack. Blackhole attack, where a malicious node falsely advertises good paths to a destination node attract the source nodes during the route discovery process but drops all packets in the data forwarding phase. This attack becomes more severe when a group of malicious nodes cooperate each other.

Keywords: Mobile ad hoc network (MANET), blackhole attack, packet dropping attack, malicious node, routing misbehavior, collusion

I INTRODUCTION

A wireless ad hoc network is a decentralized, dynamic topology wireless network where the network does not need any preexisting infrastructure, such as routers in wired networks or access points (AP) in managed (infrastructure) wireless networks. Instead, each node acts as routers by forwarding data to the other nodes.

Types of Ad-hoc Network

A. Wireless Mesh Network: Wireless mesh network (WMN) is a wireless network made up of nodes communicating through radio links organized in a mesh topology. Mesh clients, mesh routers are terms used. The mesh clients may be laptops, cell phones and other network devices and the mesh

routers forward traffic to and from the gateways need not connect to the Internet. The coverage area of the radiolink

nodes working as a single network is sometimes called a mesh cloud. A mesh network is reliable and offers redundancy. Because when one node fails, the rest of the nodes can still communicate with each other, directly or indirectly. Wireless mesh networks can be implemented with various wireless technology including cellular technologies or combinations of more than one type. A wireless mesh network often has a more planned configuration, and may be deployed to provide dynamic and cost effective connectivity over a certain geographic area. The mesh routers may be mobile, and moved according to demands arises in the network. Often the mesh routers are not limited in terms of resources compared to other nodes.

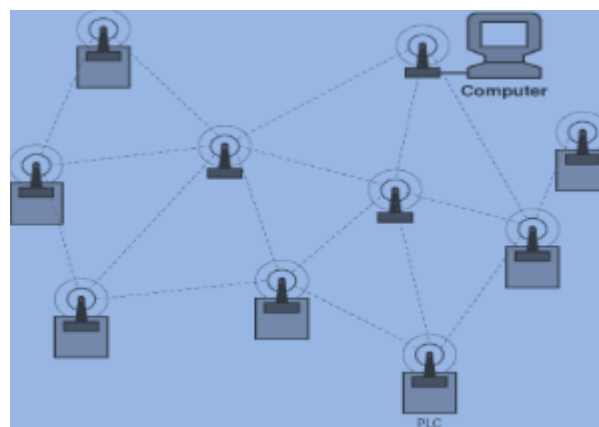


Fig1.1 Wireless Mesh Network

B. Wireless Sensor Network : WSN is a wireless network consisting of distributed autonomous devices having sensors to cooperatively monitor physical or environmental conditions, such as temperature, sound, pressure etc, at different locations. A wireless sensor node consists of sensation, computation, communication, actuation, and power components. These components are integrated on to a single or multiple boards, and packaged in a few cubic inches. These sensor nodes are responsible for self-organizing an appropriate network configuration. Location and positioning information about a node can also be obtained through the global positioning system (GPS) or local positioning algorithms. This information can be gathered from across the network.

C. *Manet*: A Mobile ad hoc network (manet) is a group of wireless nodes (nodes may be any device, any area etc) in which nodes collaborate by forwarding packets to each other to communicate outside range of direct wireless transmission without the aid of any established infrastructure such as router because it itself act as router. MANETs have some special characteristics such as unreliable wireless media (used for communication between hosts), dynamic changing network topologies and limited bandwidth, limited capacity of battery, limited lifetime, and computation power of nodes etc. While these characteristics are essential for the flexibility of MANETs, they introduce specific security concerns that are absent or less severe in wired networks. MANETs are vulnerable to various types of attacks. These include passive eavesdropping, active interfering, impersonation, blackhole attack, Sybil attack and denial-of-service. (DOS). Many kind of prevention measures such as strong authentication and redundant transmission can be used to improve the security of an ad hoc network. However, these techniques can prevent only a subset of the threats and sometimes they are costly to implement. The dynamic nature of ad hoc networks makes it impossible to detect the malicious nodes. Blackhole attack is an attack where a malicious node falsely advertises good paths to a destination node so attract the source nodes during the route discovery process but drops all packets in the data forwarding phase. This attack becomes more severe when a group of malicious nodes cooperate each other. Such nodes generate new routing messages to advertise non-existent links, provide incorrect link state information, and flood other nodes with routing traffic and cause either collision or trap data. AODV is vulnerable to the well-known black hole attack [35],

Advantages of Manet

- They provide access to information and services regardless of geographic position of nodes.
- Dynamic Networks can be set up.

Disadvantage of Manet

- Resources constrained and less physical security.
- Vulnerable to attacks.
- Lack of authorization facilities.
- Dynamic network topology makes it hard to detect malicious nodes.
- Security protocols for wired networks cannot work for ad hoc networks.

Applications of Manet

- Military or police exercises.
- Disaster relief operations.
- Mine cite operations.
- Urgent Business meetings.

II ROUTING PROTOCOLS

There are different routing protocols in MANET. Before a mobile node wants to communicate with a target node, it

should broadcast its present status to its neighbors. According to how the information is acquired, the routing protocols can be classified into proactive, reactive and hybrid routing.

A. *Proactive (table-driven) Routing Protocol*: The proactive routing is also called table-driven routing protocol. In this routing protocol, mobile nodes periodically broadcast their routing information to its neighbors. Each node has to maintain his routing table which not only records the neighbor nodes and destination node, but also the number of hops as long as the network topology has changed. Therefore, the disadvantage is that the overhead rises as the network size increases. However, the advantage is that network status can be immediately reflected if the malicious attacker joins. The most familiar types of the proactive type are destination sequenced distance vector (DSDV) [29] routing protocol and optimized link state routing (OLSR) [30] protocol.

B. *Reactive (on-demand) Routing Protocol*: The reactive routing is also known as on-demand routing protocol. Unlike the proactive routing, the reactive routing is simply started when nodes want to transmit data packets. The strength is that bandwidth induced from the cyclically broadcast is less wasted. Nevertheless, this might also be the fatal wound when there are any malicious nodes in the network environment. The weakness is that passive routing method leads to some packet loss. Here we describe two familiar on-demand routing protocols: ad hoc on-demand distance vector (AODV) [31] and dynamic source routing (DSR) [32] protocol. AODV is constructed based on DSDV routing. In AODV, each node only records the next hop information in its routing table but maintains it for sustaining a routing path from source to destination node. If the destination node can't be reached from the starting node, the route discovery process will be executed immediately. In the route discovery phase, the source node broadcasts the route request (RREQ) packet to all intermediate nodes and they receive the RREQ packets and send the route reply (RREP) packet to the source node if the destination node information is occurred in their table. Side by side, the route maintenance process is started when the network topology has changed or the connection has failed. The source node is informed by a route error (RRER) packet at first time if error occurs. Then it utilizes the present routing information to decide either a new routing path is established or restart the route discovery process for updating the information in routing table. The basic used idea of DSR is based on source routing phenomenon. The source routing states that each data packet contains the routing path information from source to destination in their headers. But the AODV which only records the next hop information in the routing table, the mobile nodes in DSR maintain their route cache from source to destination node. Accordingly, the routing path can be determined by source node because the routing information is recorded in the route cache at each node. However, the performance of DSR decreases with the mobility of network increases, a lower packet delivery ratio is achieved with the higher network mobility.

C. *Hybrid Routing Protocol*: The hybrid routing protocol combines the advantages of both proactive routing and reactive routing to overcome their disadvantages.

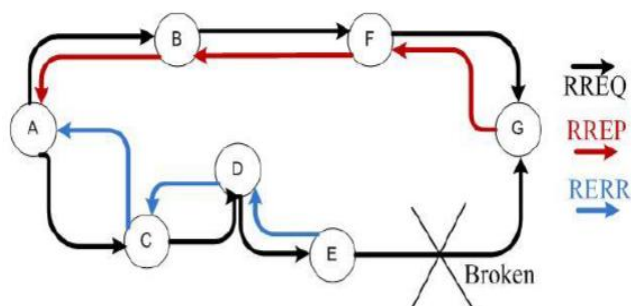


Fig 2. Route Error Message in AODV

The hybrid routing protocol combines the advantages of both proactive routing and reactive routing to overcome their disadvantages. Most of hybrid routing protocols are designed as a hierarchical or layered network framework. Initially, proactive routing is applied to gather the unfamiliar routing information completely, then by using the reactive routing, the routing information is maintained when network topology changes. The example of hybrid routing protocols are: zone routing protocol (ZRP) [33] and temporally-ordered routing algorithm (TORA) [24].

III. TYPES OF BLACKHOLE ATTACK

A. *Single Black Hole Attack*: In black hole problem, one malicious node utilizes the routing protocol to claim itself as being the shortest path to the destination node, but drops the routing packets and does not forward packets to its neighbors. A single black hole attack is easily happened in the MANET [34]. Node 1 is source node and node 4 is the destination node. Node 3 is misbehavior node who replies the RREQ packet sent from source node, and makes a false response and attracts other nodes by showing that it has the quickest route to the destination node. Therefore node 1 erroneously judges the route discovery process with completion, and starts to send data packets to node 3. As stated, a malicious node probably either drops or consumes the packets. This suspicious node is treated as black hole node in MANETs. As a result, node 3 is able to misroute the packets easily, and declared as black node.

B. *Cooperative Blackhole attack*: A Blackhole node either drops the packet or receives the packets by acting as destination node to the source node, the source node S broadcasts the *RouteRequest*(RREQ) packet. Each neighboring active node updates its routing table with an entry for the source node S , and checks if it is the destination node or whether it has the route to the destination node. If an intermediate node does not have the current route to the destination node stored in routing table, it updates the RREQ packet by increasing the hop count, and floods the network

with the RREQ to the destination node D until it reaches node D or any other intermediate node that has the current route to D . The destination node D or any intermediate node that has the current route data to D , initiates a *RouteReply*(RREP) in the reverse direction. Node S starts sending data packets to the neighboring node, the node that responded first accepts it and discards the other responses.

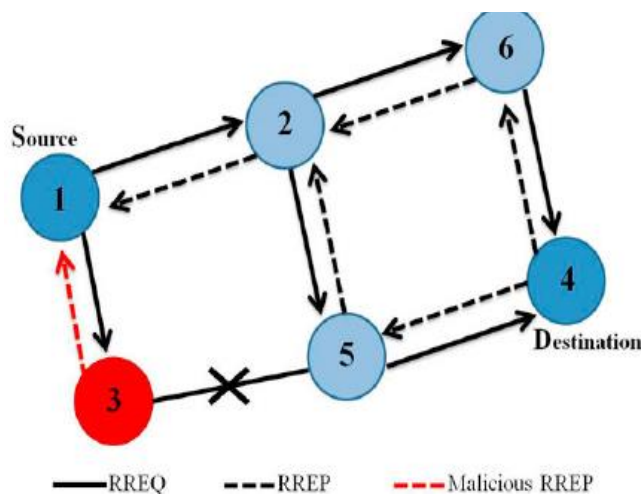


Fig 3. Single Blackhole Problem

This works fine when the network has no malicious nodes. It's easy to isolate a single black hole node. However, the security is threatened out of the situation where multiple black hole nodes act in coordination. When multiple black hole nodes are acting in coordination with each other, the first black hole node B_1 refers to one of its partners B_2 as the next hop. The source node S sends a *FurtherRequest*(FRq) to B_2 through a different route ($S_2_4_B_2$) other than via B_1 . Node S asks B_2 if it has a route to node B_1 and a route to destination node D . Because B_2 is cooperating with B_1 , its "*FurtherReply*(FRp)" will be "yes" to both the questions. Node S starts sending the data packets assuming that the route $S-B_1-B_2$ is secure. However, in reality, the packets are intercepted and then dropped by node B_1 and the security of the network is compromised.

IV RELATED WORK

In Year 1992, Luis Gravano performed a work, "Adaptive Deadlock-free Black-hole Routing in Hypercubes." [3] In this paper, two new algorithms for black-hole routing in the hypercube are presented. In addition, three partially adaptive algorithms were considered: the Hanging algorithm [2], \$1, and the Zenith algorithm [5], and the Hanging-Order algorithm [4]. Finally, a fully adaptive minimal algorithm presented independently in [5] and was tried. This algorithm allows each message to choose adaptively among all the shortest paths from its source to its destination. Only four virtual channels per physical link are needed to achieve this. This technique will be referred to as fully. The results obtained show that the

two new algorithms are good candidates as a choice for black-hole routing in the hypercube network.

In Year 1992, Sergio Felperin performed a work, "A Theory of Black hole Routing in Parallel Computers" [6]. An entire packet can reside at a node of the network, and a packet is sent from the queue of one node to the queue of another node until it reaches to its destination. In this paper we give theoretical analyses of simple black hole routing algorithms, showing them to be nearly optimal for butterfly and mesh connected networks.

In Year 1994, Jong-Pyng Li performed a work, "Priority Based Real-Time Communication for Large Scale Black hole Networks" [7]. In this paper, we evaluate a priority mapping scheme, a priority adjustment scheme and a message dropping method for large-scale real-time black hole networks. The priority mapping scheme embeds the timing property (Al., 2013) of a message into a priority for flow control decisions. The priority adjustment scheme dynamically modifies the priority of a message as the timing property of the message changes. The tardy messages, which miss their deadlines, are removed from the network.

In Year 1994, Xiaola Lin performed a work, "Deadlock-Free Multicast Black hole Routing in 2-D Mesh Multi computers" [8]. These are the first deadlock-free multicast black hole routing algorithms ever proposed. The results indicate that a dual-path routing algorithm offers performance advantages over tree-based, multipath, and fixed-path algorithms.

In Year 1996, Jaehyung Park performed a work, "An Efficient unicast-based Multicast Algorithm in Two-Port Black hole-Routed 2D Mesh Networks" [9]. In this paper, we study on black hole routed multi computers where nodes are able to send multiple messages into the network at a time

In Year 1997, Ronald I. Greenberg performed a work, "Universal Black hole Routing". In this paper, we examine the black hole routing problem in terms of the "congestion" c and "dilation" d for a set of packet paths.

In Year 1997, A-H. SMAI performed a work, "Prioritized Physical Channel Scheduling in Black hole Networks" [10]. In this paper, we propose a new, low-cost prioritized physical channel scheduling scheme for black hole networks.

In Year 2001, Manolis G. H. Katevenis performed a work, "Black hole IP Over (Connectionless) ATM" [12]. High-speed switches and routers internally operate using fixed-size cells or segments; variable-size packets are segmented and later reassembled

In Year 2003, Yih-Chun Hu performed a work, [13] PacketLeashes: A Defense against Black hole Attacks in

Wireless Networks". We present a new, general mechanism, called *packet leashes*, for detecting and thus defending against black hole attacks, and we present a specific protocol, called TIK, that implements leashes.

In Year 2005, L. Lazos performed a work, "Preventing Black hole Attacks on Wireless Ad Hoc Networks [14]: A Graph Theoretic Approach. Making use of geometric random graphs induced by the communication range constraint of the nodes, we present the necessary and sufficient conditions for detecting and defending against black holes.

In Year 2006, Yih-Chun Hu performed a work, "Black hole Attacks in Wireless Networks" [15]. We present a specific protocol, called TIK that implements leashes. We also discuss topology-based black hole detection, and show that it is impossible for these approaches to detect some black hole topologies.

In Year 2007, Farid Nait-Abdesselam performed a work, "Detecting and Avoiding Black hole Attacks in Optimized Link State Routing Protocol" [16]. In optimized link state routing protocol (OLSR), if a black hole attack is launched during the propagation of link state packets, the wrong link information will propagate throughout the network, leading to routing disruption. In this paper, we devise an efficient method to detect and avoid black hole attacks in the OLSR protocol.

In Year 2007, Xia Wang performed a work, "An End-to-end Detection of Black hole Attack in Wireless Ad-hoc Networks" [17]. In this article, we propose an end-to-end detection of black hole attack (EDWA) in wireless ad-hoc networks.

In Year 2008, Viren Mahajan performed a work, "analysis of black hole intrusion attacks in manets" [18]. In this paper we analyze the criterion for successful black hole attack on a MANET. Based on results classify the black hole scenarios into successful, unsuccessful, doubtful, interesting, and uninteresting.

In Year 2009, Majid Khabbazian performed a work, "Severity Analysis and Countermeasure for the Black hole Attack in Wireless Ad Hoc Networks" [19]. In this paper, we analyze the effect of the black hole attack on shortest-path routing protocols for wireless ad hoc networks.

In Year 2010, Sami Taktak performed a work, "A Polynomial Algorithm to Prove Deadlock-Freeness of Black hole Networks" [20]. Deadlocks are an important issue in black hole networks. Sufficient and necessary deadlock-freeness conditions have been proposed and used to build deadlock-free black hole networks. But so difficult to provide an efficient way to verify if a given network is deadlock-free. The present article proposes a new sufficient and necessary condition associated with a polynomial algorithm to check if a given network is deadlock-free.

In Year 2010, Junfeng Wu performed a work, "Label-Based DV-Hop Localization Against Black hole Attacks in Wireless Sensor Networks" [21]. Node localization becomes an important issue in the wireless sensor network. Basically, the DV-Hop localization mechanism can work well with the assistance of beacon. In this paper, we analyze the impacts of black hole attack on DV-Hop localization scheme.

In Year 2010, Yun Wang performed a work, "A Distributed Approach for Hidden Black hole Detection with Neighborhood Information" [22]. The detection probability is discussed. Simulation results show that the algorithm performs well regarding detection probability, as well as network overhead, false node alarms and miss detection.

In Year 2010, Sanjay Keer performed a work, "To Prevent Black hole Attacks Using Wireless Protocol in MANET" [23]. This project designed and developed a new protocol that prevents black hole attacks on wireless networks. The design of this protocol is based on the use of asymmetric and symmetric key cryptography and a Global Positioning System (GPS).

In Year 2010, E.A.Mary Anita performed a work, "A Certificate-Based Scheme to Defend Against Black Hole Attacks in Multicast Routing Protocols for MANETs" [24]. Our focus in this paper is to analyze the performance of reactive multicast routing protocol Multicast Ad hoc on demand Distance Vector Protocol (MAODV) under the influence of black hole nodes under different scenarios and design a Black Hole Secure MAODV (WHS-MAODV) by applying certificate based authentication mechanism in the route discovery process.

In Year 2011, E.A.Mary Anita performed a work, "Defending against Black Hole Attacks in Multicast Routing Protocols for Mobile Ad hoc Networks" [24]. Security issues are paramount in wireless networks even more so than in wired networks. A particularly devastating attack in wireless networks is the black hole attack, where two or more malicious colluding nodes create a higher level virtual tunnel in the network, which is employed to transport packets between the tunnel end points. These tunnels emulate shorter links in the network in which adversary records transmitted packets at one location in the network, tunnels them to another location, and retransmits them into the network. Our focus in this paper is to analyze the performance of reactive multicast routing protocol On Demand Multicast Routing Protocol (ODMRP) under the influence of black Hole nodes under different scenarios and design a Black Hole Secure ODMRP (WHS-ODMRP) by applying certificate based authentication mechanism in the route discovery process. The proposed protocol reduces the packet loss due to malicious nodes to a considerable extent thereby enhancing the performance.

In year 2011, Saurbh Gupta, Subrat Kar and S Dharamraja, has work on black hole detection using Hound Packet [25]. They present a protocol for detecting black hole attacks without use of any special hardware such as directional antenna and precise synchronized clock and the protocol is also independent of physical medium of wireless network.

In year 2011, Jin Guo, Zhi-yong Lei, has proposed A Kind of Black hole Attack Defense Strategy of WSN Based on Neighbor Nodes Verification [26]. They presented a kind of black hole attack defense strategy of WSN based on neighbor nodes verification. Under this strategy, when each normal node received control packet, it will monitor the packet to determine whether it comes from its normal neighbor nodes to avoid Black hole attack effectively.

In year 2011, Marianne. A. Azer has proposed "Black hole Attacks Mitigation in ad-hoc network" [27]. He proposed a scheme for the black hole attack prevention. The scheme relies on the idea that usually the black hole nodes participate in the routing in a repeated way as they attract most of the traffic. Therefore, each node will be assigned a cost depending in its participation in routing. Besides preventing the network from the black hole attack, the scheme provides a load balance among nodes to avoid exhausting nodes that are always cooperative in routing.

In year 2011, Pallavi Sharma Prof. Aditya Trivedi have proposed "An Approach to Defend Against Black hole Attack in Ad Hoc Network Using Digital Signature." [28] In this paper, she present a mechanism which is helpful in prevention of black hole attack in ad hoc network is verification of digital signatures of sending nodes by receiving node.

V. CONCLUSION

Black Hole attack is a type of attack in which the node drops the packet by consuming the packets, do not transmit them to the proper destination node. It falsely attracts the traffic to show that this path is shortest to the destination or showed that it itself as a correct destination. As in case of multicast network because of lot of communication the network suffers from some attack that results the packet loss over the network. Various work has been carried out by a large number of authors either they have only detect the attack or may try to propose some methods to prevent it.

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