Comparison of RCS calculations of Complex Targets by using FDTD –Based Virtual Tools

B.Nagarjuna

M.Tech DE&CS Vasireddy Venkatadri Institute of Technology Numbur AP-India, Mail:naga.8123@gmail.com

the detection of targets. It is used to describe the amount of scattered power from a target towards the radar. A novel, accelerated, and parallelized Finite-Difference Time-Domain (FDTD) based radar cross section (RCS) prediction tool, MGL-FastRCS, is used for different complex targets are simulated via both the finite difference time domain method and the Method of Moments (MOM). The virtual RCS prediction tool that was introduced in previous work is used for these investigations. The virtual tool automatically creates the discrete FDTD model of the target under investigation and performs the FDTD RCS analysis. It also automatically constructs a MoM wire grid model of the targets; therefore, it is also possible to compare FDTD results against the MoM- based data. Another FDTD-based RCS Virtual prediction tool,MGL-RCS, was designed in such a way as to automatically constructs a wire-grid model of the structure under investigation.

Keywords— : Scattering; diffraction; radar; radar cross section; RCS; RCS prediction; Finite-Difference Time-Domain; FDTD; virtual tool design; graphics processing unit; parallel processing.

I.INTRODUCTION

When radar illuminates a target, RCS is a measure of scattered power by an incident electromagnetic wave. It is measured in a given direction. It doesn't depend on the distance of the target from the source as it is normalized with respect to power density of the incident wave. In RCS measurement, it is not required to know the position of the receiver. The scattered echo is usually spherical in nature. RCS is used to obtain target characteristics, transmitter power, receiver sensitivity, position of transmitter and receiver distance. Sometimes it also represents an echo area. In fact, it is a function of frequency, aspect angle, shape of the target, position of the transmitter and receiver relative to the target geometry, material, and angular orientation of the target relative to the transmitter and the receiver and antenna polarization[2]. Three-dimensional models of surface and/or air vehicles, saved in files in the 3DS format (the 3D Studio file format; see http://www.autodesk.com for details), can be used as radar targets. Near-EM scattered fields around the target, caused by an incident Gaussian plane wave hitting the target from a specified direction, can be simulated using a three dimensional numerical FDTD model. EM transient scattering may also be recorded in a specified file as a video clip. Far fields can be extrapolated and stored via the application of the equivalence principle. Bistatic RCS patterns can be plotted using the discrete Fourier transformation (DFT) on the stored time-domain EM scattered data. The FiniteDifference Time-Domain (FDTD) method is a popular threedimensional (3D) EM numerical method for solving a wide range of problems

Based on the discretization of Maxwell's equations directly in the time domain, the FDTD method requires a large amount of data processing and long computing times. To overcome these problems, parallel FDTD algorithms have been developed. Parallel processing in numerical simulations is based on dividing a computer code into a number of subroutines, distributing the task among a number of computers, and executing all in parallel. Parallelization may be on the hardware level, the software level, or both. Hardware-level parallelization requires alternative processor designs as well computer optimization MGL-FastRCS has been parallelized with OpenMP and CUDA for high-performance computing with multiple cores and GPUs. The RCS prediction tool can be used to create three-dimensional targets from canonical blocks, such as a rectangular prism, cone, cylinder, sphere, and toroid; or three dimensional models of surface and/or air vehicles saved in 3DS-format files can be used as radar targets. Near EM scattered fields around the target, caused by an incident Gaussian plane wave hitting the target from a specified direction, can be simulated using a threedimensional numerical FDTD model. Far fields can be extrapolated and stored via the application of the Equivalence Principle. Bistatic RCS patterns can be plotted using the discrete Fourier transformation (DFT) applied to the stored time-domain EM scattered data.

II.THE MGL-FASTRCS VIRTUAL TOOL

A. RCS Definitions

The definition of RCS has two view points, one is based on electromagnetic scattering theory, and other is based on the view of radar measurement [24]. Both basic concepts are unified, that is 4π times ratio between targets receive direction scattering power and emission direction plane wave power density in per unit solid angle. The RCS, σ , is calculated and/or measured from the target-scattered fields caused by an incident plane wave hitting the target from a specified direction.[19]

$$\sigma = \lim_{R \to \infty} \left\{ 4\pi R^2 \frac{|E_s|^2}{|E_t|^2} \right\}, \ E_{t,s} = E_{\theta} \text{ or } E_{\phi}, \quad (1)$$

The three RCS frequency regimes where qualitative as well as quantitative differences occur are:

(i) low frequencies (the *Rayleigh regime*), where the tar get's (*longest*) dimension (l) is much less than the radar wavelength ($l << \lambda$);

(ii) medium frequencies (the *resonance regime*), where the target's dimension and the radar wavelength are of the same order ($l \approx \lambda$);

(iii) high frequencies (the *optical regime*), where the target dimension is very large compared to the radar wavelength ($l >> \lambda$).

The standard FDTD procedure for RCS and antenna simulations is as follows[20,21]:

- The discrete target or antenna model is located at the center of the three dimensional FDTD volume .
- User-specified data are fed to the main routine. This includes polarization, source bandwidth, number of time steps, polar-diagram parameters for the radiation characteristics.
- The source is a broadband pulse for antenna excitations, but it is a pulsed Gaussian plane wave for RCS simulations.
- The near-to-far-field transformation is based on the accumulation of the far-zone vector potentials due to the tangential electric and magnetic fields on a virtual, closed surface, surrounding the object under investigation at each time step.
- The near-to-far-field transformation process is repeated for every other angular direction.

B. The MGL-FastRCS User Manual

The package contains three executable files: MGLFastRCS, MGL-cudaFDTD, and MGL-PLOT. The first part consists of the design wizard, visualization window, file management, and calculation of RCS patterns. The program can automatically be run inside the MGL-FastRCS module if OpenMP parallization is preferred; otherwise, the second module, MGL-cudaFDTD, which uses the graphics card, must be run separately. Note that MGL-cudaFDTD must be run after the creation of the RCS.PAR fi le. It can be used to design any kind of a PEC target using basic blocks such as a rectangular prism, cone, cylinder, sphere, etc. Moreover, it contains a powerful tool that creates discrete models from graphics-file images. A collection of pre-designed surface and air targets

stored in 3DS (3D Studio file, visit www.autodesk.com for details) format files are also supplied. The *MGL-FastRCS* module can create discrete FDTD and *NEC* models and save them in PAR.RCS and PAR.NEC files. Time and frequency-domain two-dimensional graphs can be plotted using the second module, *MGL-PLOT[1]*.

The front panel of the *MGL-FastRCS* package is given in Figure 1. At top, besides the regular buttons, are located object design buttons. Any target can be designed with the help of rectangular, cylindrical, conical, spherical, and toroidal blocks. The user can not only create original targets from these basic blocks, but can also insert custom-made images. The models are in 3DS format and can be downloaded from various Internet sites. The two blocks on the right are used for operational parameters and model creation. In the Operational Parameters block, the incident field and RCS scan parameters are specified. Only a vertical or horizontal scan is possible with this package.

The scan angle is the angular resolution and is supplied by the user. The number of time steps, i.e., the FDTD simulation period is also supplied from this block (it should be noted that with the structural parameters chosen in this package, 600 to 1000 time steps are enough for the time-domain simulations). In the Dimensional Parameters block, the sizes of the target are displayed. The user only sup plies the cell size (Delta) in this block. Once this is given, the number of cells along each direction is automatically displayed.

MGL-FastRCS, or the second module, *MGL-cudaFDTD*, calculates near fields in the time domain using the FDTD method, and extrapolates far-scattered fields all around the target on a specified observation (either vertical or horizontal) plane with a given angular resolution. It also plots a number of angular RCS patterns at user-supplied frequencies by applying the discrete Fourier transform to the FDTD simulation data. The operational and target parameters are read from RCS.PAR, and the output is recorded in a fi le named PLAIN.TXT. The output file contains multiple columns for the angle of scattering (θs and ϕs), the theta and phi components of the near electric field (*Ex*, *Ey*, and *Ez*) at a point.



Figure 1a. The front panel of the MGL-FastRCS package.



Figure 1b. The dimensional parameters are shown on the right block

The last module of the virtual tool is *MGL-PLOT*, which may be used to produce two-dimensional plots using the output file PLAIN.TXT. The user may plot time variations of the scattered fields along a specified direction, or RCS, as a function of frequency for both the monostatic and bistatic cases.

The buttons START, PAUSE, and STOP are the runtime control buttons of the package. Once the START button is pressed, the FDTD simulation begins. The user then observes the incident field hitting the target from the specified direction, and the transient scattered fields all around the target, on a specified observation plane.

III. RCS CALCULATIONS OF DIFFERENT COMPLEX TARGETS

In general, the RCS of a target may be given as (i) mono-RCS as a function of frequency for a specified illumination and the same scattering directions (this is called bi-RCS as a function of frequency if these directions are different), (ii) angular mono- or bistatic RCS patterns at a given frequency (a monostatic pattern is obtained by illuminating the target consecutively all around, and recording only backscattered fields; a bistatic RCS pattern is obtained by illuminating the target target once from a specified direction and recording scattered fields all around)[5].



Figure 2a.A discrete model for Sphere.



Figure 2b.A plot of the monostatic RCS as a function of Time for the Sphere when the angle of illumination and scatter were same $(\theta i=\theta s=90^{\circ} \phi i=\phi s=0^{\circ})$; the polarization was horizontal (i.e., the $\sigma_{\phi\phi}$ case)



Figure 2c..A plot of the bistatic RCS as a function of frequency for the Sphere shown when the angle of illumination and scatter were same ($\theta i=\theta s=90^{\circ} \phi i=\phi s=0^{\circ}$); the polarization was horizontal (i.e., the $\sigma_{\phi\phi}$ case)



Figure 2d. The angular bistatic RCS pattern of sphere simulated with FDTD result at f=200 MHz; $\theta_i=90^0, \varphi_i=0^0$.



Figure 2e.The angular bistatic RCS pattern of sphere simulated with FDTD result at f=500 MHz; $\theta_i=90^0, \varphi_i=0^0$.

Figure 2a shows the discrete model for Sphere. A plot of the monostatic RCS as a function of Time for the Sphere when the angle of illumination and scatter were same ($\theta i=\theta s=90^{\circ}$) $\varphi i=\varphi s=0^{\circ}$); the polarization was horizontal is shown in Figure 2b.The angular bistatic RCS patterns simulated with FDTD at f=200 MHz and f=500 MHz are shown in Figure 2d and Figure 2e.With the help of parallelization and the high-soeed grid technique used in this virtual tool and complex realistic targets can be discretized in this virtual tool.

A discrete model for an F16 flighter jet is shown in Figure 3a.The angular bistatic RCS patterns simulated with FDTD at f=20MHz and f=60MHz are shown in Figure 3e and Figure 3f. The near fields over a horizontal slice around the target simulated inside the specified FDTD volume (incident field was phi polarized, i.e., the electric field was parallel to the fuselage of the airplane).



Figure 3a. A discrete model for an F16 fighter jet.



Figure 3b. The near fields over a horizontal slice around the target simulated inside the specified FDTD volume (incident field was phi polarized, i.e., the electric field was parallel to the fuselage of the airplane).



Figure 3c. A plot of the bistatic RCS as a function of Time for an F16 air craft.



Figure 3d. A plot of the bistatic RCS as a function of Frequency for an F16 air craft.



Figure 3e. The angular bistatic RCS pattern for an F16 air craft simulated with FDTD result at f=20 MHz; $\theta_i=90^0, \varphi_i=0^0$.



Figure 3f. The angular bistatic RCS pattern for an F16 air craft simulated with FDTD result *f*=60 MHz; θ_i =90⁰, φ_i =0⁰.

The FDTD-based RCS prediction virtual tool ,MGL-RCS, is designed in a way to automate almost the whole RCS analysis procedure. It has a useful Graphical User Interface(GUI) with features like 3d visualization, real time rotate, pan and zoom



Figure 4a. A discrete model for Belknap.



Figure 4b. RCS Plot for V scan at $\theta=90^{\circ}$ and $\phi=0^{\circ}$.



Figure 4c. Radiation Patterns for V Scan at different frequencies.



Figure 4d. RCS Plot for H scan at $\theta = 90^{\circ}$ and $\varphi = 0^{\circ}$.



Figure 4e. . Radiation Patterns for H Scan at different frequencies.

The Discrete FDTD model of the Belknap target is shown in figure 4a. After wire gird model can be created from the FDTD gird. The second module is MGL-FDTD, calculates near fields in the time domain using the FDTD method, and extrapolates far-scattered fields all around the target on a specified observation plane with a angular resolution. It also plots a number of angular RCS patterns at specified frequency .when applied vertical scan on the FDTD model we get RCS Plot with respect to time.RCS Plot for v scan at $\theta = 90^{\circ}$ and $\varphi = 0^{\circ}$ is shown in Figure 4b. The last module of the virtual tool MGL-PLOT may be used to produce 2D plots using output file. Radiation Patterns for V Scan at different frequencies at 20MHz,40MHz and 80MHz is shown in Figure 4c.Similarly for Radiation Patterns for H Scan at different frequencies at20MHz,40MHz and 80MHz is shown in Figure 4e.



Figure 5a. A discrete model for F14



Figure 5b. RCS Plot for V scan at $\theta = 90^{\circ}$ and $\varphi = 0^{\circ}$.



Figure 5c. Radiation Patterns for V Scan at different frequencies.



Figure 5d. RCS Plot for H scan at $\theta = 90^{\circ}$ and $\varphi = 0^{\circ}$.



Figure 5e. Radiation Patterns for H Scan at different frequencies.

The Discrete FDTD model of the F14 target is shown in figure 5a. when applied vertical scan on the FDTD model we get RCS Plot with respect to time. when applied Horizontal scan on the FDTD model we get RCS Plot with respect to time RCS Plot for v scan at θ =90⁰ and φ =0⁰ is shown in Figure 4b. The last module of the virtual tool MGL-PLOT may be used to produce 2D plots using output file. Radiation Patterns for V Scan at different frequencies at 20MHz,40MHz and 80MHz is shown in Figure 4c.Similarly for Radiation Patterns for H Scan at different frequencies at20MHz,40MHz and 80MHz is shown in Figure 4e.

IV. CONCLUSION

A novel FDTD-based virtual analysis RCS prediction tool, MGL Fast RCS was used for any object having a 3DS graphics file can be imported, its discrete FDTD model is automatically created for the specified set of parameters, and the final parameter file is created for the FDTD-based RCS simulations. In order to work on large-scale targets in a reasonable time, this program consists of parallel sections. If one has a CUDA-compatible GPU card, the MGLcudaFDTD.exe module can be used for radarcross section predictions. Another program, named MGL-PLOT, can be used for visualizing time- and frequency-domain data on twodimensional graphs, so users doesn't need to write any code scripts. It is possible to analyse a realistically large target within a reasonable time with the MGL-Fast RCS. So MGL-Fast RCS is much faster than the MGL-RCS package.

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